

Real canopy deciduous forest scenarios
using voxel arrays generated from
ground lidar: two candidates for use in
the next RAMI phase

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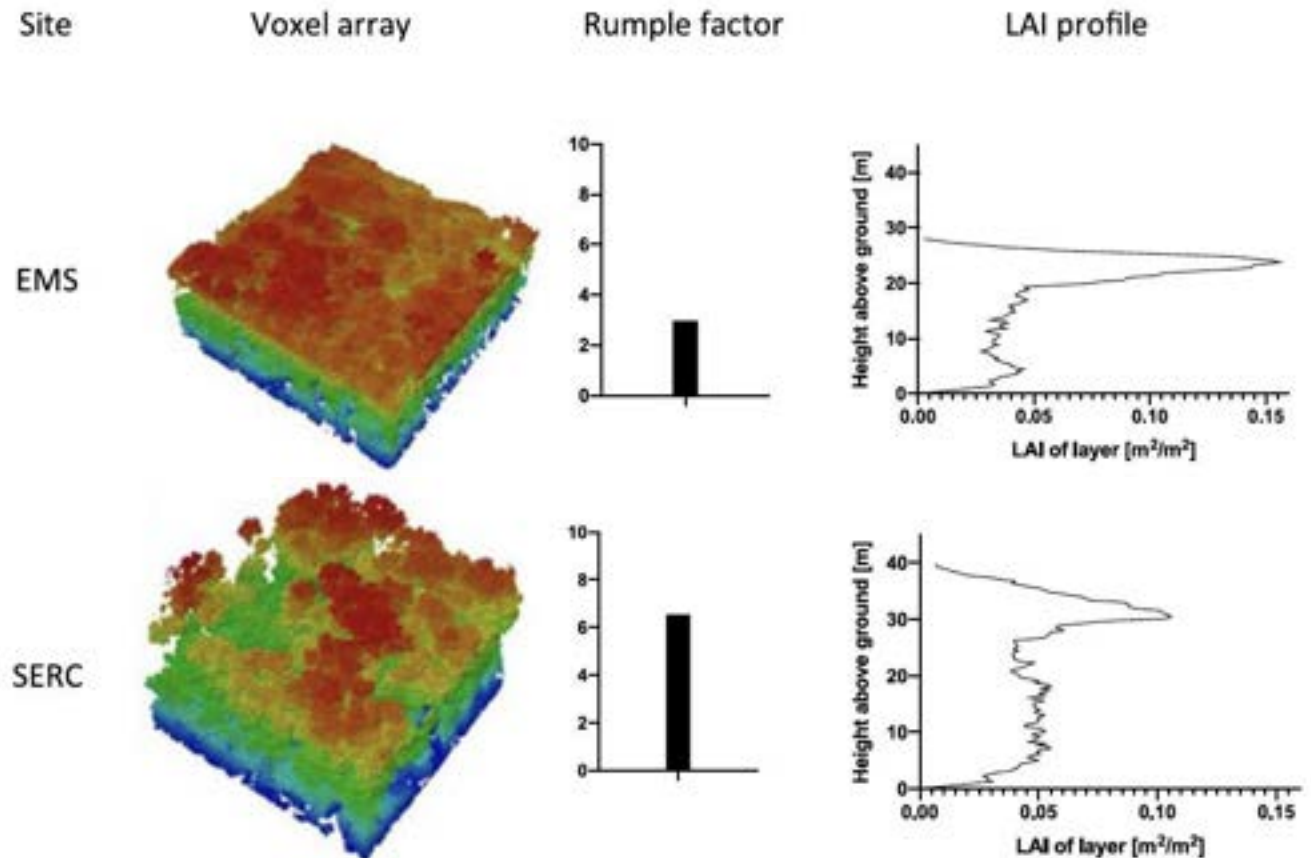
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Outline

- Present recent developments RT modeling in deciduous forests from lidar-derived **voxel arrays**
- Introduce recent estimates of shoot level clumping in deciduous trees
- Analysis of canopy level reflectance sensitivity to structural parameters in NIR region
- Feed into a discussion about using/converting a voxel array as realistic forest scenarios in the next RAMI phase
- **Which forest structure measurements do we need to match airborne or satellite observations?**

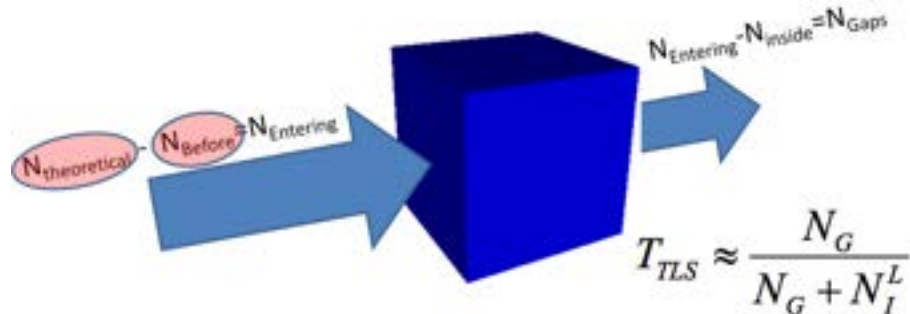
Terrestrial lidar acquisitions

- 121 scan positions over a 60 x 60 m² plot area
- Scans are 5m apart to minimize missing data due to occlusion
- 2 sites:
 - Harvard Forest
 - Smithsonian Environmental Research Center (SERC)

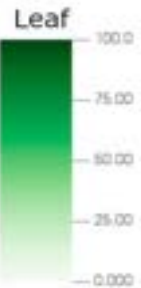
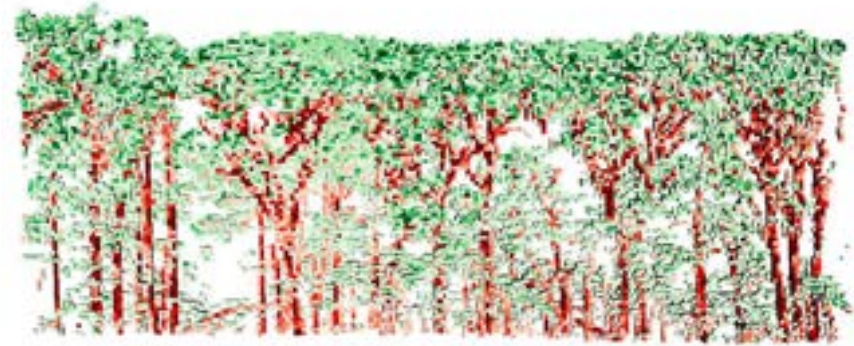


Voxel based leaf area density (LAD) mapping

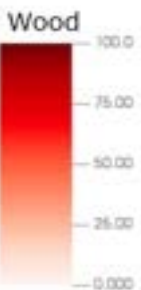
- Mapping LAD requires information on
 - Wood/leaf lidar points classification
 - leaf angle distribution
 - Foliage clumping within voxels
- The approach uses light transmission through voxels to estimate leaf area density



EMS

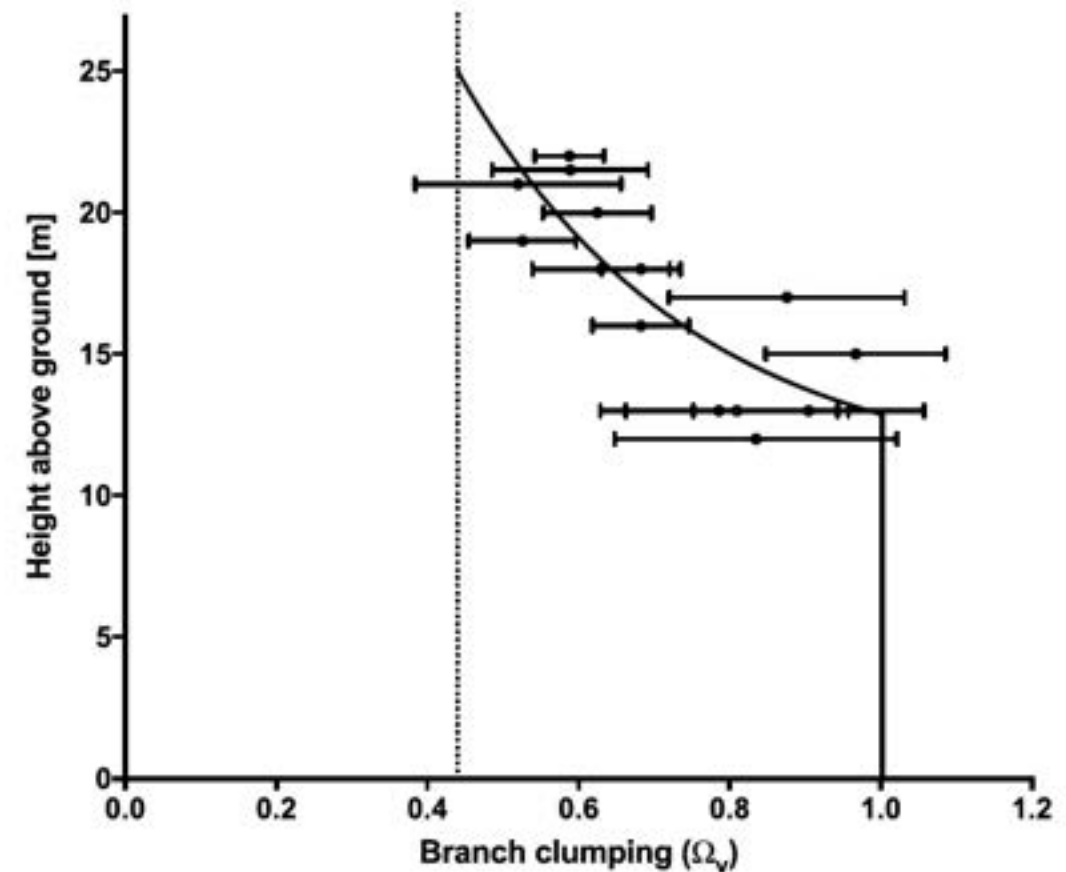


SERC



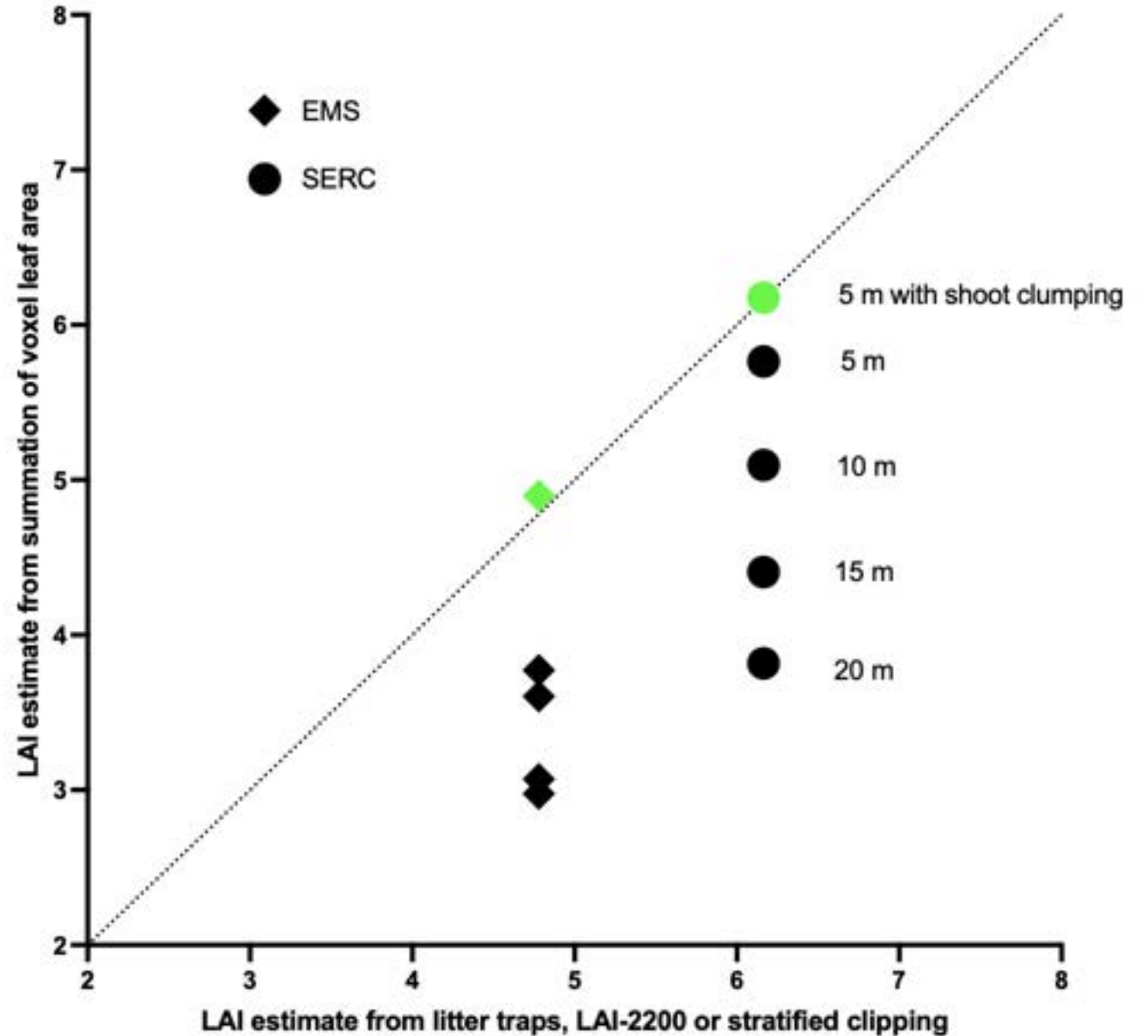
Variables changing vertically

- Within shoot foliage clumping changes vertically, top of canopies are clumped
- Leaf optical properties at the SERC site show no vertical change (both reflectance and transmittance)
- Leaf angle distribution can change vertically
 - Harvard planophile from bottom to top
 - SERC planophile up to 30m then erectophile



Comparing TLS LAI estimates with best existing estimates

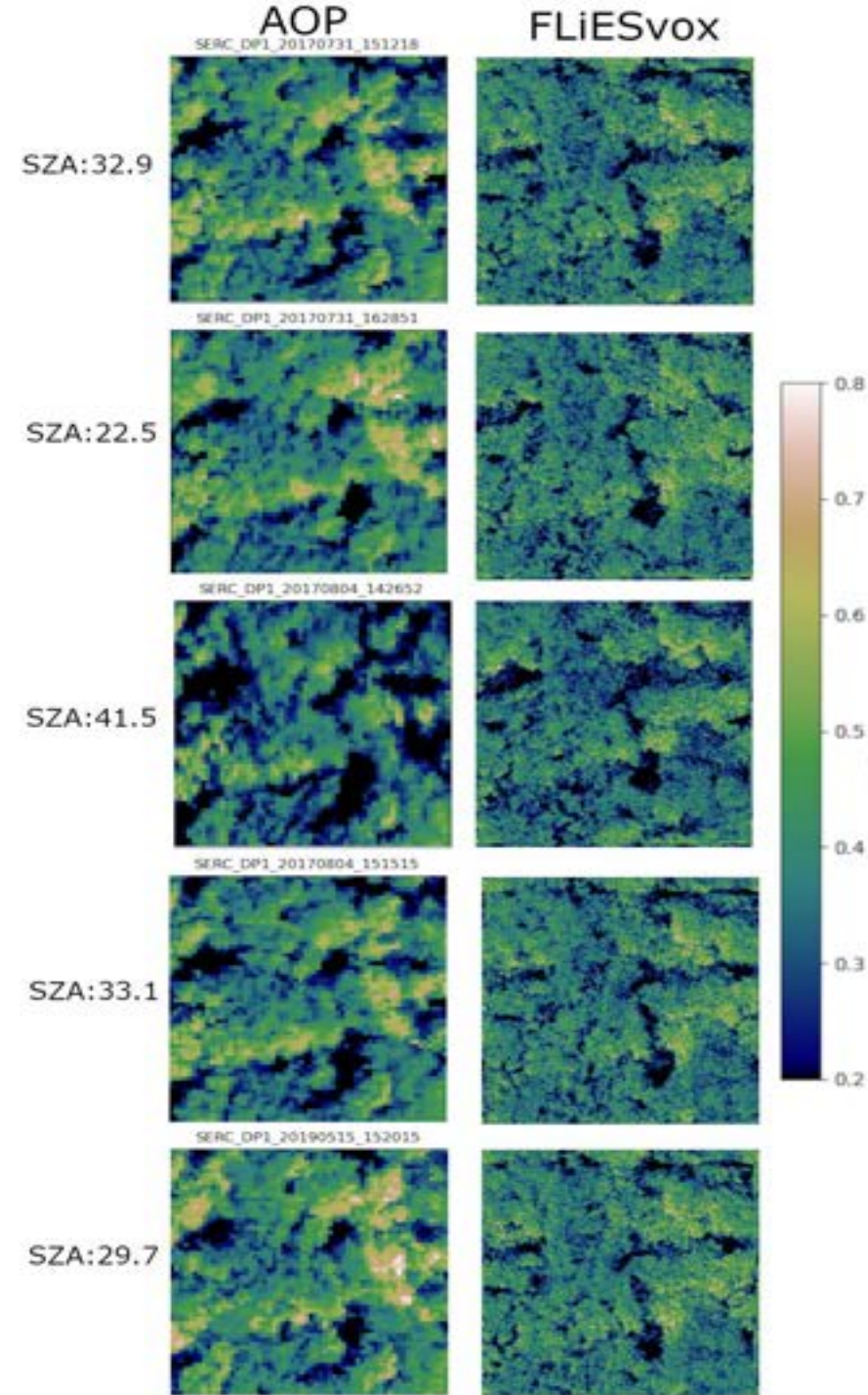
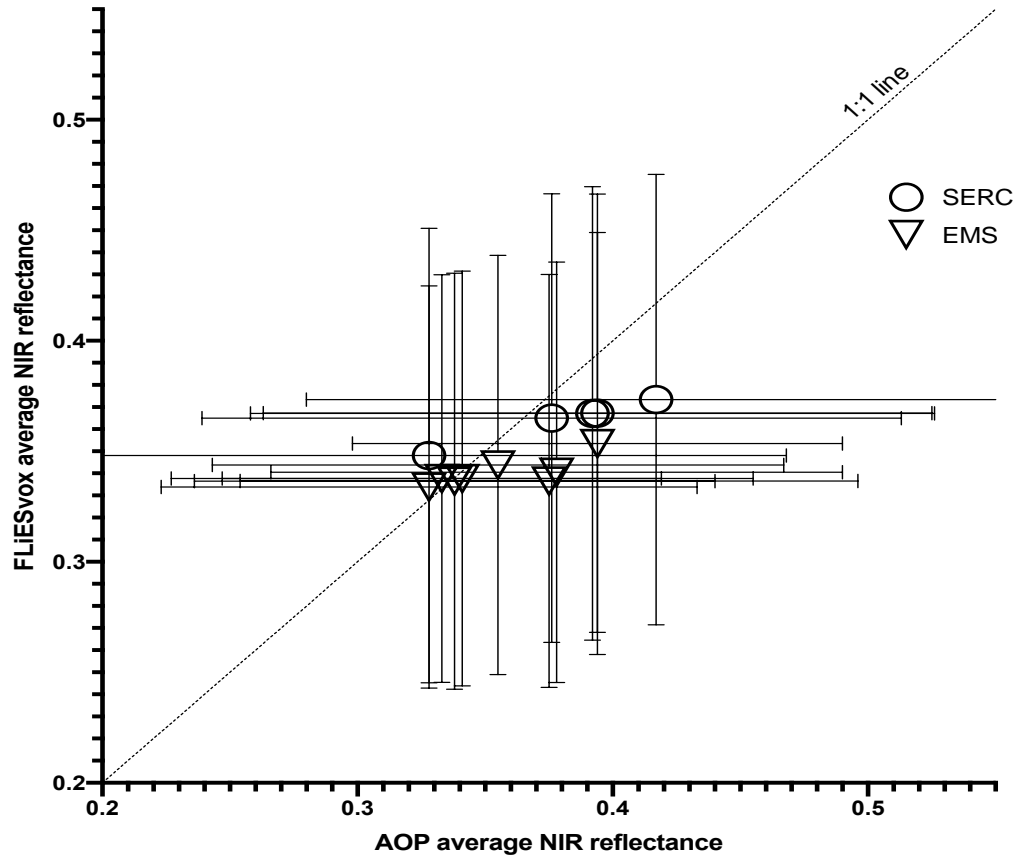
- Importance of spacing between scan locations and clumping for getting LAI right



FLiESvox RT model

- Ray tracing
- Considers foliage clumping through increased light transmission and recollision probability
- Accounts for wood fraction inside voxel
- Model inputs: diffuse light fraction, sun angles, leaf/wood/ground optical properties
- Voxel size used: 30 cm

Simulating NIR canopy reflectance from voxel arrays and a radiative transfer model: comparison to airborne hyperspectral



Harvard Forest

NIR

PAR

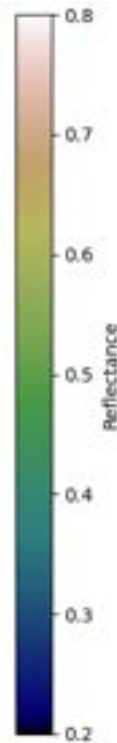
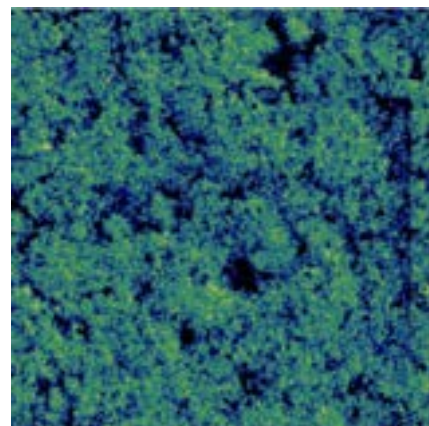
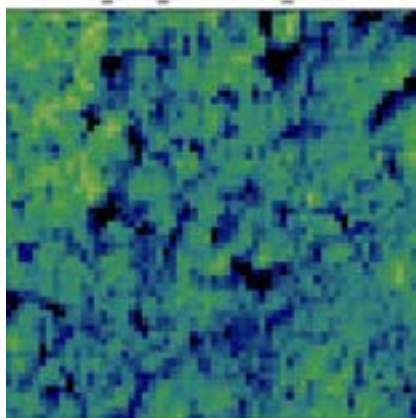
AOP

FLiESvox

AOP

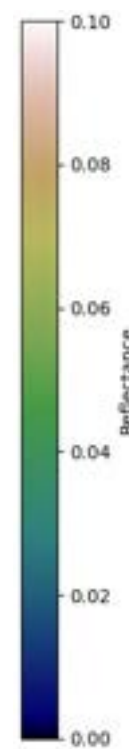
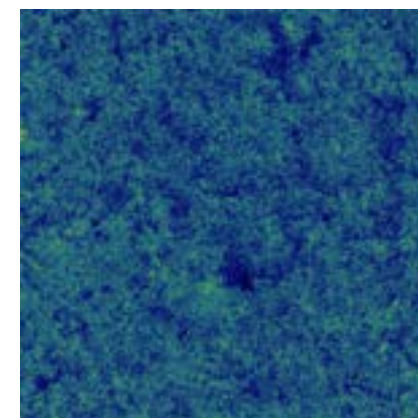
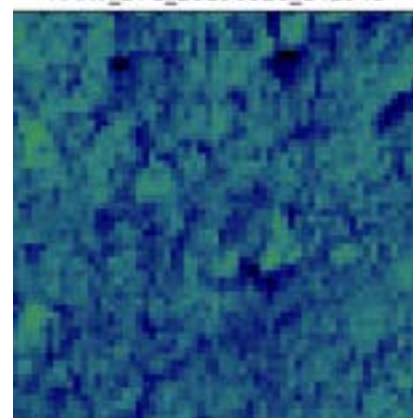
FLiESvox

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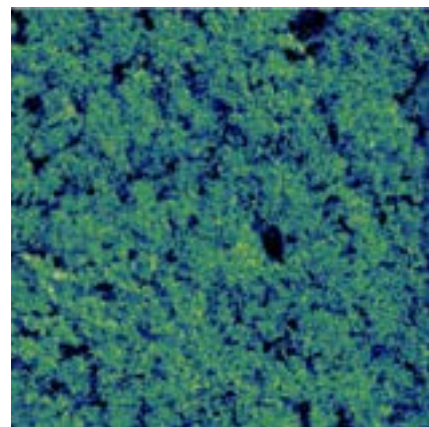
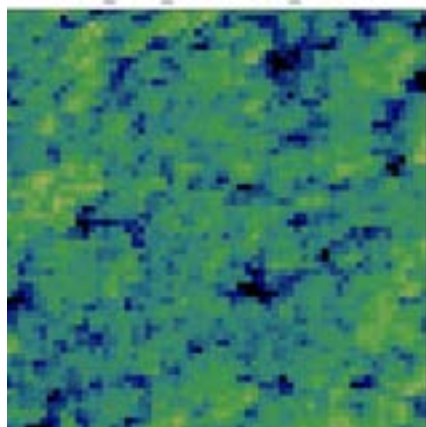


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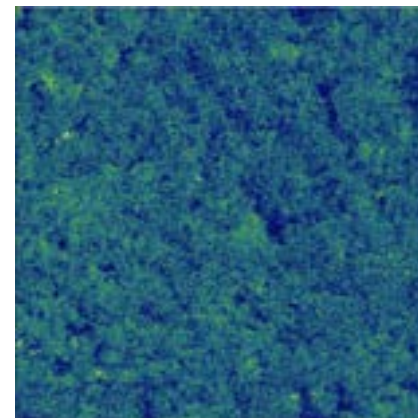
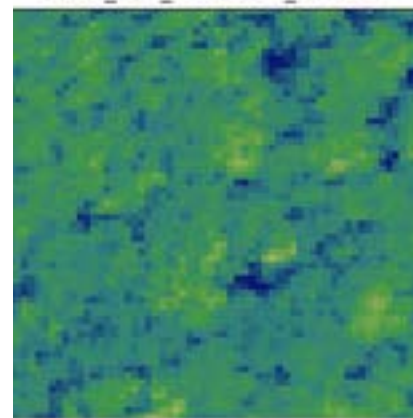


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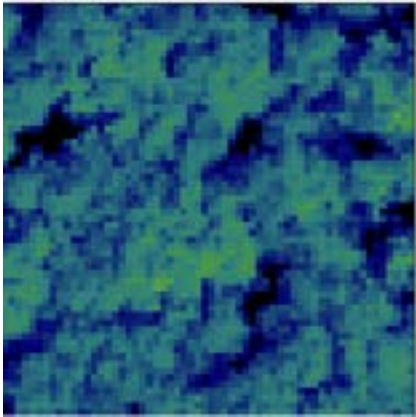
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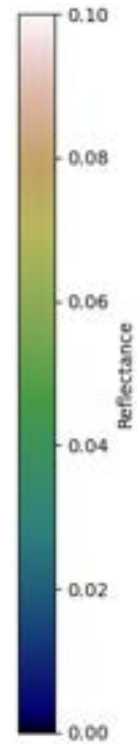
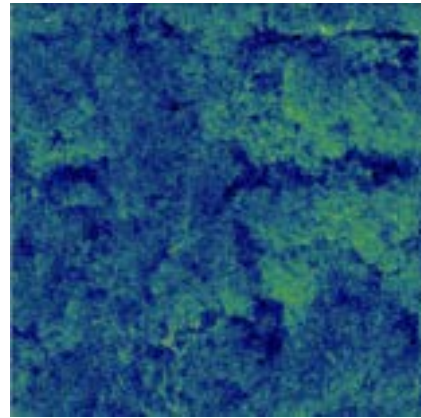
PAR

SERC AOP

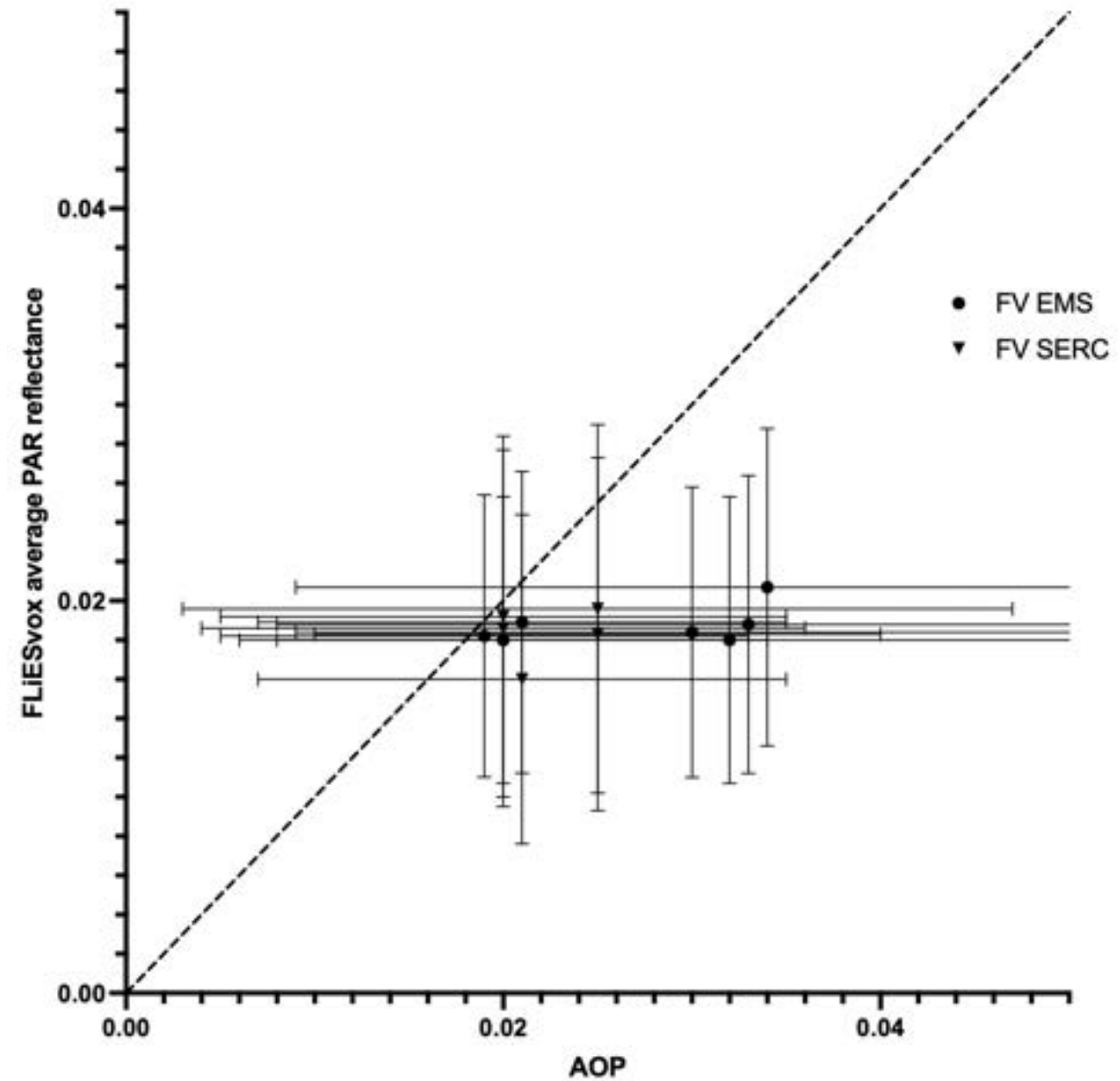
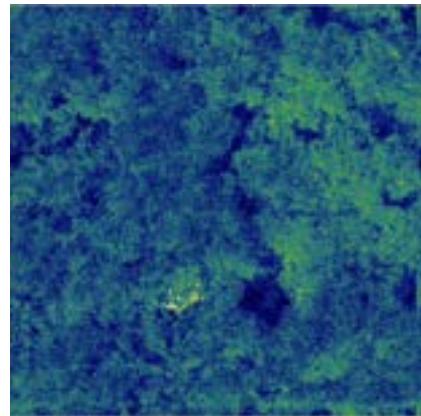
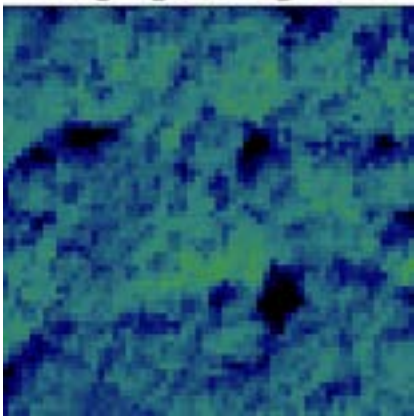
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FLiESvox

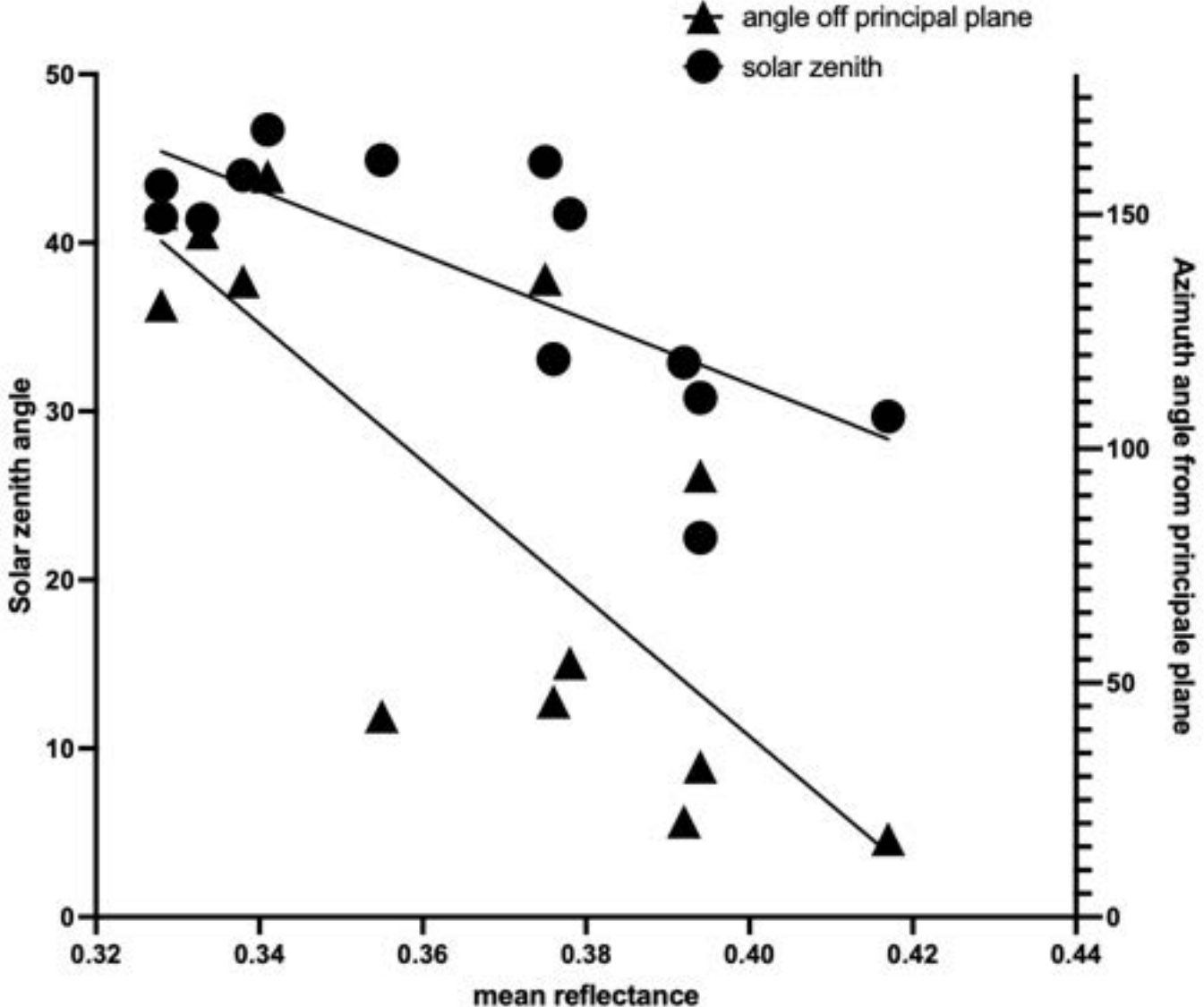


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Effect of illumination geometry

- NEON AOP makes multiple acquisitions at each site, sampling the BRDF



Conclusions

- **Leaf angle** and **foliage clumping** at the canopy tops are significant structural drivers of whole canopy reflectance in NIR
- We need more measurements of canopy tops structure, since much of the whole canopy reflectance results from the organization of the topmost layer
- The terrestrial lidar data used here is the densest set of measurements made to date and minimizes occlusion (holes in voxel array). Plots are **60x60m² (can be extended to 1 ha)**
- Matching airborne observations: what are we missing?
 - Incorrect match between observed and modeled illumination geometry?
 - Directionality in incoming light?
 - Uncertainty in conversion between measured radiance and reflectance?
 - How close is it reasonable to expect a match between airborne and modeled?